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## Crash tag team racing ps4 trophy guide

Estimated difficulty of the trophy: 8/10 Approximate amount of time to platinum: 40 hours + (totally skill dependent) Offline Trophies: 48 (1, 2, 10, 35) Online Trophies: 0 Number of trophies that can be lost: 0 Trophies with failures: 0 Does the difficulty affect the trophies?: Yes, Yes, Yes, Yes, Yes, Yes, Adventure Mode on Difficult Difficulty Required Minimum Playthroughs: 1 but 2 are HIGHLY Recommended (Adventure Mode) Do Cheat Codes Disable Trophies?: Yes (see Cheat List) \*Penta Penguin Trick is the only one that does not disable trophies Welcome to the CTR: Crash Team Racing Nitro-Fueled Trophy Guide (PS4 Remake)! The classic kart-racer is back with an explosion. The original received a fresh painting and 13 tracks from Crash Nitro Kart (CNK) have also been added. Veterans need to know what awaits them to unlock the Platinum Trophy, but if you're new to this game, this guide will help. Achieving most trophies should be easy for everyone and the only real challenge will be to beat Adventure mode on hard difficulty and complete the time trial against N.Tropy and especially against Rust. Platinum is very hard, but feasible with sufficient practice and patience. The game has a good learning curve and you realize yourself pretty quickly. Driving by yourself will not be a professional of yours, however. The key to winning on difficult difficulty and time trials is to take advantage of the drift boost system in this game. Step 1: Finish adventure mode in Easy and get 100% completion Crash Team Racing has an adventure mode (story) that wants you to win races, relic tests and CTR-Challenges on 20 different tracks. The game offers you 2 different adventure modes: the original classic and a new one made for this remake. In the original you cannot choose the difficulty and you will get stuck with the character you choose first. In the new Adventure mode you can switch runners and choose the difficulty as well. For trophies you have to go with the new one as you have to finish the adventure mode on hard difficulty, however you must finish it on a lower difficulty with 100% completion before trying the hard mode. The reason you need to get started easy is that CTR Challenges and Relic Challenges would be a 10/10 difficulty in hard and in some cases virtually impossible. So 100% first story in easy, then you can skip ctr challenges and relics in your hard game which makes it much easier! Recommended character for Adventure mode: Speed class like Tiny Tiger, Dingodile or Penta Penguin (the same is true for difficult difficulties). How Adventure Mode Works?: You'll have to win 4 races in each world to challenge the boss in this world (the boss's track will be bold): N.Sanity Beach Tracks – Crash Cove, Roo's Tubes, Sewer Speedway, Mystery Caves The Lost Ruins – Coco Park, Tiger Temple, Papu's Dingo Canyon Glacier

Park – Blizzard Bluff, Dragon Mines, Polar Pass, Tiny Arena Citadel City – N.Gin Labs, Cortex Castle, Hot Air Skyway, Oxide Station Once Once have defeated the boss in a central world who will receive a key to the next area. However, there is more to do in every world. Each track has 2 additional things to do: Relic Challenges and CTR Challenges. Relic Challenges have you driving on the track without enemies for a RELIC. You will have to achieve a quick time while collecting boxes scattered around the track. Those will give you either 1, 2 or 3 seconds of time bonus when you crush them and you will also receive a 10 sec time bonus if you manage to crush all the boxes in 3 laps, it is not necessary, but useful. It is worth noting that you only need the lowest level relic for 100% (no gold/platinum relics needed). Fortunately, the time requirements for lower-ranking relics are more lenient. The difficulty you choose for Adventure mode also affects times, so when you play easily you have more lenient time limits than hard ones. CTR-Challenges will beat you CTR-TOKENS. You will compete against a full grid of opponents once again, but in addition to winning you will have to collect 3 letters C, T and R that will be located somewhere on the track. Those will always be in the same places so you can pre-plan when to pick them up. You also have to win the race after finding the 3 cards that will be awarded the Token. » Crash Team Racing – All CTR Challenges Guide Once you defeated the last Rust boss you will have to complete the game 100% before you will face you again for a second and last time. Each hub-area also has a CRYSTAL-CHALLENGE. This challenge will make you collect 20 crystals in a small area, with limited time. The arenas are Skull Rock, Rampage Ruins, Rocky Road and Nitro Park respectively. Finishing them will grant you the purple CTR-Tokens. » Crash Team Racing – All Crystal Challenges Guide On your journey through the central worlds you may have noticed the Gem Stone Valley Hub-Area that will now be of interest. Collecting all CTR-Tokens in a single color will unlock a Gem Cup in this hub. Collecting all tokens will unlock all gems that each token will grant you. After unlocking at least 10 relics and 5 gems, you'll unlock 2 additional tracks in this center as well: Slide Coliseum and Turbo Track. Doing everything on each track will give you 100% and the second race against Rust. Step 2: Crystal Challenges, Win on CNK Tracks, Cleaning in the Local Arcade you can play Crystal Challenges in scenarios that are not available in Adventure mode. There are 12 crystal challenges in total. You'll have to wipe out all of them except those you've already won in the adventure. In the same Arcade menu you can choose to compete on each of the CNK tracks, winning on all tracks you win the NitroStalgia trophy. Step 3: N.Tropy and Oxide Time Trials This will be the platinum switch for most players. For The New Time-Master and Gasmoxian Slug trophies you must finish exceeding Tropy & Oxide times in ALL time trials except the bonus track (Retro Stadium). This also The Crash Nitro Kart (CNK)! So that's 31 time trial in total (18 Crash Team Racing + 13 Crash Nitro Kart). By selecting Time Trial from the main menu you can play a race of time (this time without breakable boxes) to test your skill on each track. First you must finish the track in a decent time to unlock the ghost of N.Tropy. Second, you'll have to defeat N.Tropy's ghost to unlock the rust ghost afterwards. Third, you'll have to defeat the ghost of rust. Oxide.

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